Working on a large staff gave me the ability to work both individually and with other. This resulted in works that felt both personal and collaborative, a good mix for a yearbook. Through the year I took different approaches to my work, sometimes these approaches produced interesting and refreshing takes on visuals and other times it did not. I learned through experimentation how to move past first-level creativity and create unique and visually pleasing illustrations that fit the theme of the yearbook.

The first half of the production cycle, the majority of my work was done by hand using traditional materials. Through critique and revision, most works were either reworked into a digital setting to give a cleaner and more modern look. Comments and constructive criticism given to me by the advisor, editors, and outside experts pushed me to step outside of what had been comfortable and create fresher visuals. This worked especially well for the eclipse spread, where the portraits were originally hand-drawn. By revising the aesthetic of the portraits in Illustrator, I was able to create a more cohesive piece that fit the overall feel of the spread.

Throughout the year I taught myself how to better use a Wacom tablet and Adobe programs. By using my previous experience with Wacom tablets and Adobe programs, along with skills and techniques used in traditional art I quickly picked up the quirks of a professional tablet and professional level programs. Adobe PhotoShop was the program I knew the best and graphics were made using this program during the first half of production. However, halfway through production I began to mainly use Adobe Illustrator on the Wacom tablet and ProCreate on the iPad Pro. Illustrator allowed me to create vector based art that felt minimal and modern, without the worry of pixelization. Procreate allowed me to experiment and create different visuals that felt hand-made without feeling dated.

During production I would also often work with other staffers to create visuals for their assignments. During these opportunities, open communication and art directing were imperative to the process. By talking about the piece and its relationship to the design made pieces higher quality and more relevant than if I was given free creative reign. This allowed visuals like those used in body image and in the WPA spreads to become collaborative efforts that were shared between two staffers and made the concepts realization much stronger.

Perhaps the hardest, but most important aspect of my work was starting with a big idea and scaling it down. In my experience on staff it was easier to scale a concept down than to make it bigger. Starting big and then trimming allowed for more contemporary and new answers. Starting small and then upscaling often lead to weak and redundant pieces that would eventually need to be reworked or scrapped all together.

As an artist on 2018's Hauberk I was able to create individually and collectively. I did so through open communication and approachability. Old habits were translated into a digital age and my work changed for the better. It would be easy to say I've reached a peak, but there is so much more that I feel I am capable of creating and I recognize that there is also a lot that I do not know.

## SHRINKING FEELINGS

THE ECLIPSE PUT THINGS INTO PERSPECTIVE FOR TEACHERS



Portraits were made using a Wacom Cintiq tablet in Illustrator.



STUDENTS DISCUSS OVERCOMING INSECURITIES ABOUT THEIR BODIES



story by | addie von drehle

Illustrations layered over photos were made using an iPad Pro and Apple Pencil in Procreate and then exported into InDesign.

## CLOCKING IN STUDENTS RECALL EVENTS THROUGHOUT THE ECLIPSE

"Me and a couple friends were out in western Kansas and we looked up and the clouds opened up right as

NOAH URESTI, 10



"I was sitting in Math Studies, freaking out over Taylor Swift's new song coming out and talking about

ELIZABETH BALLEW, 11

"I woke up excited. It was storming outside and I was scared that I would not be able



Cloud graphics were made by cutting out heavy weight paper that had been painted with acrylic and then scanned in, and then touched up in Adobe PhotoShop.



Illustrations layered over photos were made using an iPad Pro & Apple Pencil in ProCreate and then exported into InDesign.



Fashion graphics were made using Adobe Illustrator and are based on current trends in the Freshman demographic.